

GRAND CANYON STATE GAMES/SONORAN YOUTH HOCKEY LEAGUE CHAMPIONSHIPS 2009 RULES

Rosters

1. Only players on the Sonoran League rosters as of December 31st 2008 are eligible to participate unless approved by the commissioner.
2. Players are eligible to play on only 1 team participating in the Tournament.

Score/Timekeepers

1. Scoresheet labels will be printed by the SYHL and will be based upon the team roster on the SYHL web site as of December 31st 2008. No player additions to the scoresheet will be allowed unless approved by the commissioner.
2. All time/scorekeepers will be provided by the SYHL.
3. The SYHL will provide an Event Coordinator that will be present for all games.

Format

1. The 2009 championship event will be a double elimination format. All games must have a winner and we will utilize overtime and a shootout in every game in order to determine a winner. Rules on the overtime periods as well as the shootout are detailed below.

Tie breakers

1. No tie breakers are needed as a winner will be determined for every game.

Overtimes

1. For regulation ties in all games.
 - A. One-minute rest followed by five-minute run time sudden victory overtime.
 - B. Shoot-out in accordance to USA Hockey rules if still tied after overtime.

Shootouts

1. Shoot-out formats for all games. (Taken directly from the USA Hockey Annual Guide)

The shootout will be conducted as follows:

- Any player whose penalty had not been completed when the overtime period ended or who receives a penalty during a shootout procedure is not eligible to be one of the players selected to participate in any portion of the shootout procedure(s).
- The shootout procedure shall begin with five different individual shooters from each team taking alternate shots. The players do not need to be named beforehand.
- The goalkeepers from each team may be changed after each shot.
- The players of both teams will take the shots alternately until a decisive goal is scored. The remaining shots will not be taken.
- If after the shootout, the shootout score is still tied, there will be a sudden death shootout.

b. Sudden Death Shootout

The sudden death shootout will be conducted as follows:

- A sudden death shootout is defined as each team attempting a shot. Should one team be successful and the other team not, the successful team shall win the shootout.
- Teams will select their shooters to participate in sudden death shootout, whether or not they shot in the previous round.
- All goalkeepers and all players from both teams listed on the official game sheet shall be eligible to participate in the shootout.
- Any player whose penalty had not been completed when the overtime period ended or who receives a penalty during a shootout procedure is not eligible to be one of the players selected to participate in any portion of the shootout procedure(s).
- Players in a sudden death shootout shall not be allowed to take another shot until four additional shooters have completed their attempts.
- The goalkeepers from each team may be changed after each shot.

USA Hockey Rules will govern all games with the following additions:

1. All games will be 12 minute stop time for Mite, Squirt, and Pee wee. 14 minute stop time for Bantam and Midget.
1. Four minute warm up before games.
2. One-30 second time out per team per game.
3. There is no running time.

Locker Rooms

The Grand Canyon State Games, Sonoran Youth Hockey League, and Host Rinks accept no responsibility for lost or stolen items.

Before and After the Game

1. The home team will use light jerseys.
2. The only persons allowed on the benches are eligible players in uniform and a maximum of **four-registered team officials.**
3. Each team is required to supply an adult penalty box attendant.
4. All players must wear all required equipment as approved by USA Hockey. **All peewees and bantams must wear mouth guards while on the ice.**
5. At the conclusion of each game, the coach or manager of each team shall be responsible for reviewing the score sheet (front and back) to determine whether any player or team official has been suspended or disqualified from participating in any future game or games. **The SYHL will not over rule any on ice decisions. (Playing Rules) No hearings will be held for Game Misconduct Penalties.** The SYHL will be considered the "Proper Authority" for any player or team official receiving a Match Penalty and will make a ruling regarding the continued participation of a player or team official in the tournament. All findings from any Match Penalty will be forwarded to the team's local governing body at the conclusion of the tournament.

The SYHL commissioner has final authority on all matters pertaining to playoff operations and playing rules